Workshop:

Awareness of screen use







Works

Awarenes beleeren use





- Explanation of the workshop (10 minutes)
- Conversation about children's experience of new technologies (25 minutes)
- Benefits Knowledge Quiz
- and harms of screens (10 minutes)
 - Use of the COCO THINKS and COCO MOVES app and its sports break every 15 minutes of screen time (20 minutes)
 - End of workshop questionnaire to help the child understand the need to take breaks from screens (10 minutes)
 - Feedback on the knowledge questionnaire and discussion (25 minutes)
 - Graduation and booklet for families with tips and advice (10 minutes)



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Activities with COCO THINKS and COCO



Educational games

In Group:

Quizzle - to test your general knowledge

Brainstorming - to work on your proverbs

Calculus - to do a little mental arithmetic

The musical ear – to learn to recognize sounds

Hunting the intruder - to test your vocabulary

Together:

Calculus - to do a little mental arithmetic

The invasion of moles - to work on your reflexes

Binoculars - to work on your memory

The musical ear – to learn to recognize sounds



















Sports games

- Dance with COCO to show off your dancing skills
- Spring to heat the joints
- Mime an animal to have fun with animals
- Mime an emotion to learn to recognize your emotions
- The apprentice yogi to relax with yoga







